

United Nations Extraterrestrial Combat Command Tales from the War of 1972

Post Action Reports

Post Action Report, Joint.

November 12th, 1972

14:00 Hours

100km East of Stillwater, Oklahoma, United States

Search and Destroy Against Stray Alien Forces

HUEY-2: Smokestack, Unknown Army M113

Sergeant M. Pierce, UNEXCOM

At around 12:00 hours, the Guardsmen were called up by local authorities after a local alien sighting was confirmed by them. After tracking down the aliens to a farm, the soldiers started searching the buildings, and according to reports, the Mutons were discovered in the open at about 13:30 hours.

On arrival, UNEXCOM forces were ordered to not intervene. Morale was low after a recent defeat, and the soldiers lacked experience. While this was an unpopular decision, it allowed observation of local anti-alien resistance, and the Army also believed its soldiers could handle the situation.

No particularly useful assets were recovered post mission, however, there is more to report.

We were granted access to the Army report filed by Lieutenant McDonald, the commander for the mission. A sniper, Karl MacAuffie, was ordered onto the 2nd floor of a building, and his close friend,

infantryman Charles Davis, went to investigate and act as a spotter. Within moments, Davis saw MacAuffie get stabbed by one of these creatures, which changed the man into what Davis called a "zombie" over the radio. Davis attempted to kill this "zombie", which led to his death moments later.

Several bodies of an alien not identified in any other reports were discovered, however, UNEXCOM scientists are still studying the corpses and how these new "Chrysalids" function, and if the reports of a zombie are valid. For now, pictures of the new creature will be circulated when available, and all soldiers should avoid close combat with the creatures.

ADDENDUM: STRICTLY OFF RECORD, DISREGARD FOR OFFICIAL USE

In my opinion, we shouldn't ever let the local forces fight these things. They signed up for their country, not to fight aliens, and if we don't help them, they end up with casualties. I know even we suffer casualties, but we signed up for this, we expect the aliens.

Post After Action Report, UNEXCOM

23 January, 1973

01:13 hours

Cairo, Egypt

Battle of Cairo

Squaddie María Perez

Hercules-1

We arrived on the scene to encounter a massive force of Sectoids and Cyberdiscs, in which within disembarking, Squaddie Carin Holmqvist was killed, and Squaddie Esmeralda Ortiz was injured in the ensuing explosion following the death of the cyberdisc. She bled out shortly thereafter. The squad under my command began clearing the streets one building at a time, with the Ferret providing cover fire. However, we lost the Ferret after a second cyberdisc was killed and exploded. The civilian casualties throughout this operation were kept to a minimum, though three civilians were confirmed to have been killed. I am formally requesting a

replacement Ferret to compensate for any shortfalls in firepower from the loss of our original Ferret vehicle, though I'm getting requests by some in favour of the M551 Sheridan. We've also gotten a rather interesting surprise since the outbreak of this conflict.

It's clear that Dr. Dreher and his science team are going to love the fact that we just captured a live Sectoid for study. It's amazing we didn't do this sooner, and thus, I'm recommending equipping at least some of our soldiers with stun rods. Surely, the opportunity to capture more live alien specimens cannot be missed. Regardless, I think that of all the soldiers in this operation, I've managed to score the most kills, with one Sectoid and one Cyberdisk reported as kills on my end. So far, there's extensive damage to the Cairo suburbs throughout the bitter fighting and we've heard rumours that the Egyptian military wasn't doing so hot in defending their own capital. I guess that's what they get when they have inept generals leading them around. In any case, I do not see the Egyptian military as particularly competent in the way they behaved in this fight. I recommend purchasing Ramstein AFB from NATO.

So far, the city is reported to be saved and while three civilian deaths on our end were an issue, the casualties elsewhere lie in the thousands. It's amazing we're able to cover up the deaths of thousands so easily. I guess the local media is having a field day. Hopefully we can learn something useful out of our little.....unwelcome guest in the next couple of days and maybe we can figure out why the hell those damn aliens are after our planet. Another recommendation would be to constantly expand our radar coverage as much of the planet as possible, so setting up a few additional bases in South America and Africa would really help a lot in our efforts, in addition to my recommendation for Europe. We cannot let these sorts of attacks happen again.

End Report

10 February, 1973

19:03 hours UTC

Somewhere in the Siberian heartland
UFO Crash Site 003
Captain (then Sergeant) Ingrid Berggren
Huey-2
Troop Transport

We arrived on the scene and immediately fanned out to engage the aliens. However, upon the first few minutes, Squaddie Bella Lukacs was killed by the panicked firing of Nena Sergeeva, who in turn, was killed by Squaddie Nikolai Fjortoft out of anger for having killed his lover. He still blames her for killing her, especially since I talked to him before writing this report. In any case, we began to clear out the UFO and were ordered to be on alert for any possible movement, mainly due to the fact that the first thing one of our soldiers saw was some kind of snake-like alien species, which we've taken the liberty of calling a "Snakeman". Funny enough, shortly thereafter Squaddie Adrian Muntenau and Rookie Ville Turunen were turned into some type of... well, I hate to be the one to be unscientific, but the bites by what we're designating as "Chryssalids" seemed to have turned them into...zombies so to speak.

Afterwards, Bravo Squad, under the command of Major Matias Nunez, one of our pilots, were able to avenge their deaths, but not before the horror came to us of the realisation that once you actually killed these zombies, they'd sprout out new "Chryssalids" before death. Afterwards, we had to kill the Chrysalids ourselves. The worst part was that we also found a third zombie before entering the alien Troop Transport, and this one seemed to be a particularly unlucky civvie bystander who shouldn't have been anywhere near this place. But alas, this is what we get. In any case, the fact of the matter is that by the time we entered the ship, we cleared it out corridor by corridor, but the reactors seemed to have been destroyed by those goddamn nukes we installed on that Tu-25 back at Aleysk.

As we cleared the ship, Alpha Squad ran into a problem, as the previous CO, Captain Vratislav Jezek was turned into a zombie, and so we were forced to kill him. A Chryssalid burst out from his chest shortly thereafter, though, so.....I suppose we put him out of his misery as best as

we could. Now, it was around this point that Major Nunez managed to enter the second level of the ship and kill the Sectoid leader, effectively clearing out this op. Afterwards, I was promoted to CO, along with four of the remaining operatives in the AO. I suppose we could get Dr. Dreher and his team to study what the fuck these... Chryssalids are. Whatever they're worth, I don't like them for one second.

ADDENDUM: STRICTLY OFF RECORD, DISREGARD FOR OFFICIAL USE

Sir, with all due respect, I don't think we should be letting civilians near those crash sites and we should do our best to minimise civilian losses, if they're caught in the middle. That's not even considering the fact that I wish I could have done something about Capt. Jezek. Goddamn it, I just don't feel ready to take command at all.

End Report

5 April, 1973

20:18 hours UTC

Somewhere in the South Atlantic Ocean

Operation Musketeer

Captain Lidia Campos

Hercules-1

The team arrived onboard the ship within hours of the initial SOS. We were expecting something like Snakemen or Sectoids to show up on this op, to be perfectly blunt. What we got instead was something completely different. This operation resulted in a near-total wipeout of the UNEXCOM force sent to rescue the ship, and the ship has been sunk, albeit evacuated in the nick of time with about five survivors out of a crew of 300. Fact of the matter was, we encountered a new type of alien that is even more powerful than Sectoids in regards to the capacity of some kind of mind control, as Sergeant Eemili Mikkonen and Rookie Agape Tzivas would experience. Of the two, only one survived the operation, along with me. The rest of us were wiped out rather easily by what we'd like to call Sectopods. We're not entirely sure if there's Sectoids piloting those mech things or something else.

In any case, I'd like to report that despite Emili being mind-controlled for a time, and blowing up a civilian while under the manipulation of what I personally would call an "Ethereal", the two of us managed to barely clear out the site. Admittedly, it could have been worse, if we had all died. As in: the entire ship would be lost with all hands had we not stopped them. Either way, by the time we arrived, the ship had already taken some flooding and was beginning to pull starboard before the mission ended. The remaining civilians were evacuated safely, though admittedly, in addition to being nearly wiped out, we also lost the M551 Sheridan, which is why I'm requesting a replacement. We can't allow this sort of thing to happen again.

Above all, I recommend studying just how the hell these "Ethereals" are able to mind control people. They could be useful in developing some form of countermeasures or possibly even our own sort of mind control capabilities. In any case, we should still also accelerate our development of Ramstein AFB's infrastructure and add in some additional bases in South America and in Africa. We cannot afford to delay much longer, because if we do, more disasters like this one could become a problem.

End Report

Things UNEXCOM Operatives Are No Longer Allowed To Do:

1. While missing with a ballistic weapon is reasonable, lasers should not miss as much.
 - 1b. Lasers do not have recoil, Cpl. [REDACTED].
 - 1c. Neither are they affected by wind.
 - 1d. Lasers are affected by gravity, but they only point downwards because of gravity.
2. While on terror missions, rescued civilians must be asked: 'Are you ok?', not 'Is this the year 2073?'

3. While we allow the usage of incendiaries, this DOES NOT mean that you can break the rules of war with it, Maj. [REDACTED].

3b. The reason for 'alien plague carriers' isn't a valid reason to burn corpses. We have Autopsy Teams for that.

3c. Research Laboratories are for studying aliens, not inhumane and cruel experiments on terrorists.

3d. Neither is Alien Containment and Engineering.

4. When the UN asked us to assassinate alien collaborators, a team of Heavy Armor and/or Delta EOD units armed with MG3s and Blaster Cannons was not what they expected.

5. Engineering, stop blasting walls open with Kodiak laser cannons.

5b. 'Testing' is not a justifiable reason for 50% of maintenance cost of Workshops going to repair.

6. Firestorm Pilots, please refrain from flying close to UFO sighting areas such as Roswell and Nevada.

6b. This rule does not apply to incidents such as the incident involving Cpt. [REDACTED] and the UFO he was tailing.

6c. This does not mean you should make UFOs fly into those areas.

6d. Especially Battleships.

6e. Especially Ethereal-piloted UFOs.

7. Do not use experimental laser weaponry to create a "Lightshow"

7b. Rocket propelled ordinance should not either be used in these "Lightshows" as fireworks

8. Detonating civilian housing because there might be enemy combatants in them is not a proper use of high explosive charges

8b. Pvt. [REDACTED] is henceforth not allowed to handle high explosive charges

9. "To make sure they won't turn into chrysalids" is not an acceptable reason for civilian casualties

9b. Especially if there are no confirmed chrysalid sightings in the AO

10. Research, adding small speakers on prototype weaponry to make "Cool noises" is not an acceptable usage of the department's resources

10b. This also applies to LEDs

11. Being "Mind Controlled" is not an acceptable excuse for accidentally causing friendly fire

11b. Especially during training exercises in UNEXCOM bases

12. Satellite operators, spending time trying to find your house using the espionage satellites is not allowed during your watch
13. Trying to play "fetch" with Reaper terrorists is not allowed
- 13b. Neither is petting them because they are "fluffy"
- 13c. Neither is trying to feed them field rations
4. The question for the recruitment of soldiers should be: *'how accurate are you at shooting? not 'can you indiscriminately kill civilians with explosives?'*